

## Display expansion board for STM32 Nucleo-144

### Introduction

The X-NUCLEO-GFX02Z1 expansion board adds graphic user interface (GUI) capability to STM32 Nucleo-144 boards.

It features a 2.2" 8-bit parallel interface TFT display as well as a 64-Mbit Q-SPI NOR Flash memory for storing graphic images, texts and texture. The expansion board also offers a joystick for GUI navigation.

X-NUCLEO-GFX02Z1 features the Zio connector. It is compatible with the NUCLEO-F412ZG, NUCLEO-F413ZH, NUCLEO-F446ZE, NUCLEO-F722ZE, NUCLEO-F746ZG, NUCLEO-F756ZG, NUCLEO-F767ZI, NUCLEO-H743ZI, NUCLEO-H723ZG, NUCLEO-H753ZI, NUCLEO-H745ZI-Q, NUCLEO-H755ZI-Q, NUCLEO-H7A3ZI-Q, NUCLEO-L496ZG, NUCLEO-L496ZG-P, NUCLEO-L4A6ZG, NUCLEO-L4P5ZG, NUCLEO-L4R5ZI, NUCLEO-L4R5ZI-P, NUCLEO-L552ZE-Q and NUCLEO-U575ZI-Q Nucleo-144 boards.

Figure 1. X-NUCLEO-GFX02Z1 top view

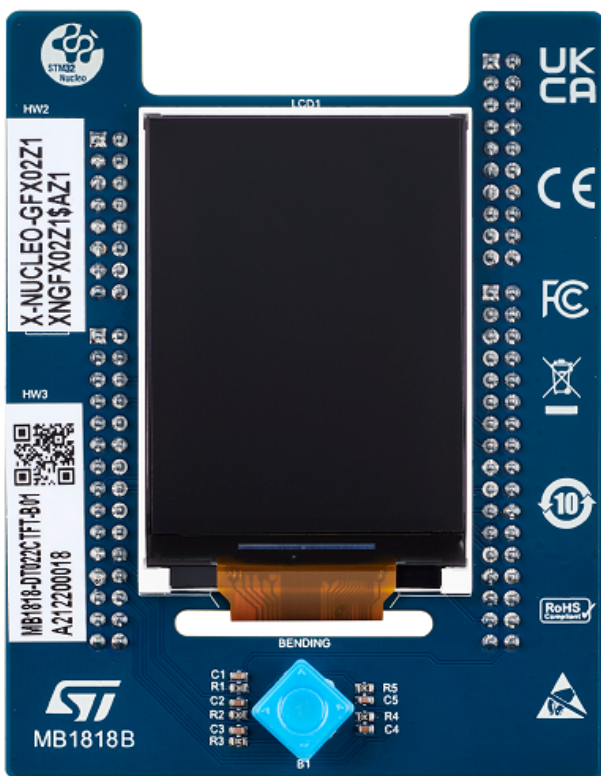
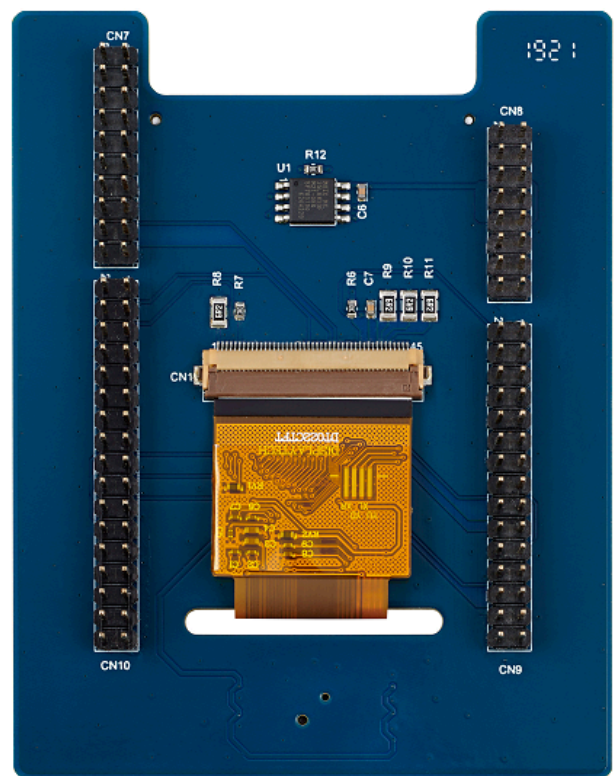


Figure 2. X-NUCLEO-GFX02Z1 bottom view



Pictures are not contractual.



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## 1 Features

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- 2.2" 8-bit parallel interface QVGA TFT LCD
- 64-Mbit Q-SPI NOR Flash memory
- Joystick for easy menu navigation
- Compatible with selected STM32 Nucleo-144 boards using the Zio connector

## 2 Ordering information

To order the X-NUCLEO-GFX02Z1 module, refer to Table 1.

**Table 1. Ordering information**

Order code	Board reference
X-NUCLEO-GFX02Z1	MB1818

The STM32 Nucleo-144 boards feature STM32 32-bit microcontrollers based on the Arm® Cortex®-M processor.

*Note:* Arm is a registered trademark of Arm Limited (or its subsidiaries) in the US and/or elsewhere.



## 3 Development environment

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### 3.1 Demonstration software

The demonstration software supporting the [X-NUCLEO-GFX02Z1](#) expansion board is available from the [X-CUBE-DISPLAY STM32Cube Expansion Package](#) and must be programmed into the corresponding Nucleo-144 board. The latest versions of the demonstration source code and associated documentation can be downloaded from [www.st.com](http://www.st.com).

## 4 Quick start

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Before the first use, make sure that no damage occurred to the board during shipment:

- All socketed components must be firmly secured in their sockets
- Nothing should be loose in the board plastic bag or in the box

To start using the [X-NUCLEO-GFX02Z1](#) expansion board, follow the steps below:

1. Plug the board onto a compatible STM32 Nucleo-144 development board
2. Download the evaluation firmware and full documentation set from [www.st.com/en/product/x-cube-display](http://www.st.com/en/product/x-cube-display) and program the target device
3. Evaluate the graphic possibilities of STM32 devices combined with the TouchGFX Engine graphic library in [X-CUBE-TOUCHGFX](#) or develop your own application

## 5 Hardware layout and configuration

Figure 3 and Figure 4 help users to locate the different features on the X-NUCLEO-GFX02Z1 board. The mechanical dimensions of the X-NUCLEO-GFX02Z1 product are shown in Figure 5.

**Figure 3. X-NUCLEO-GFX02Z1 PCB layout: top side**

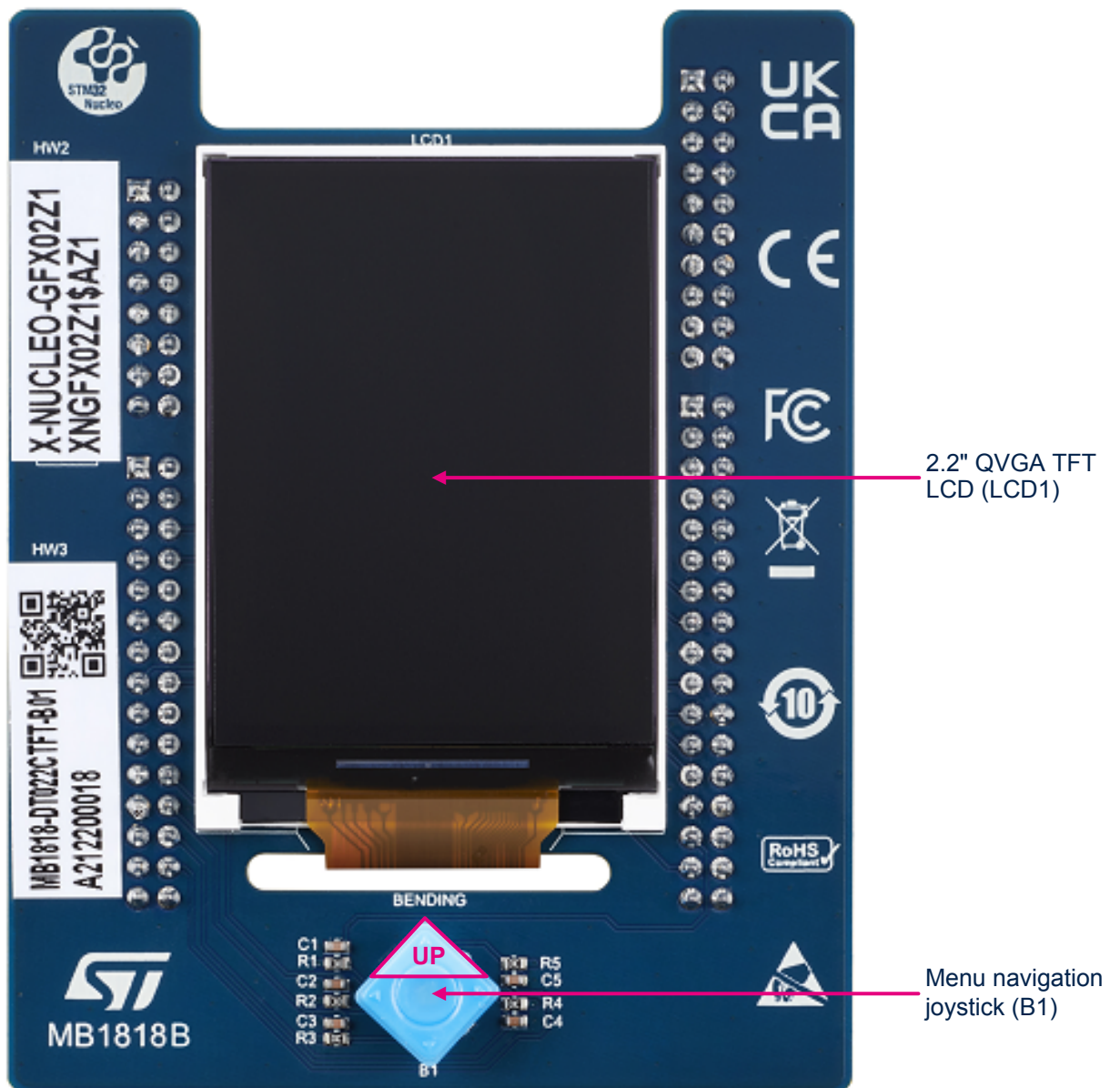


Figure 4. X-NUCLEO-GFX02Z1 PCB layout: bottom side

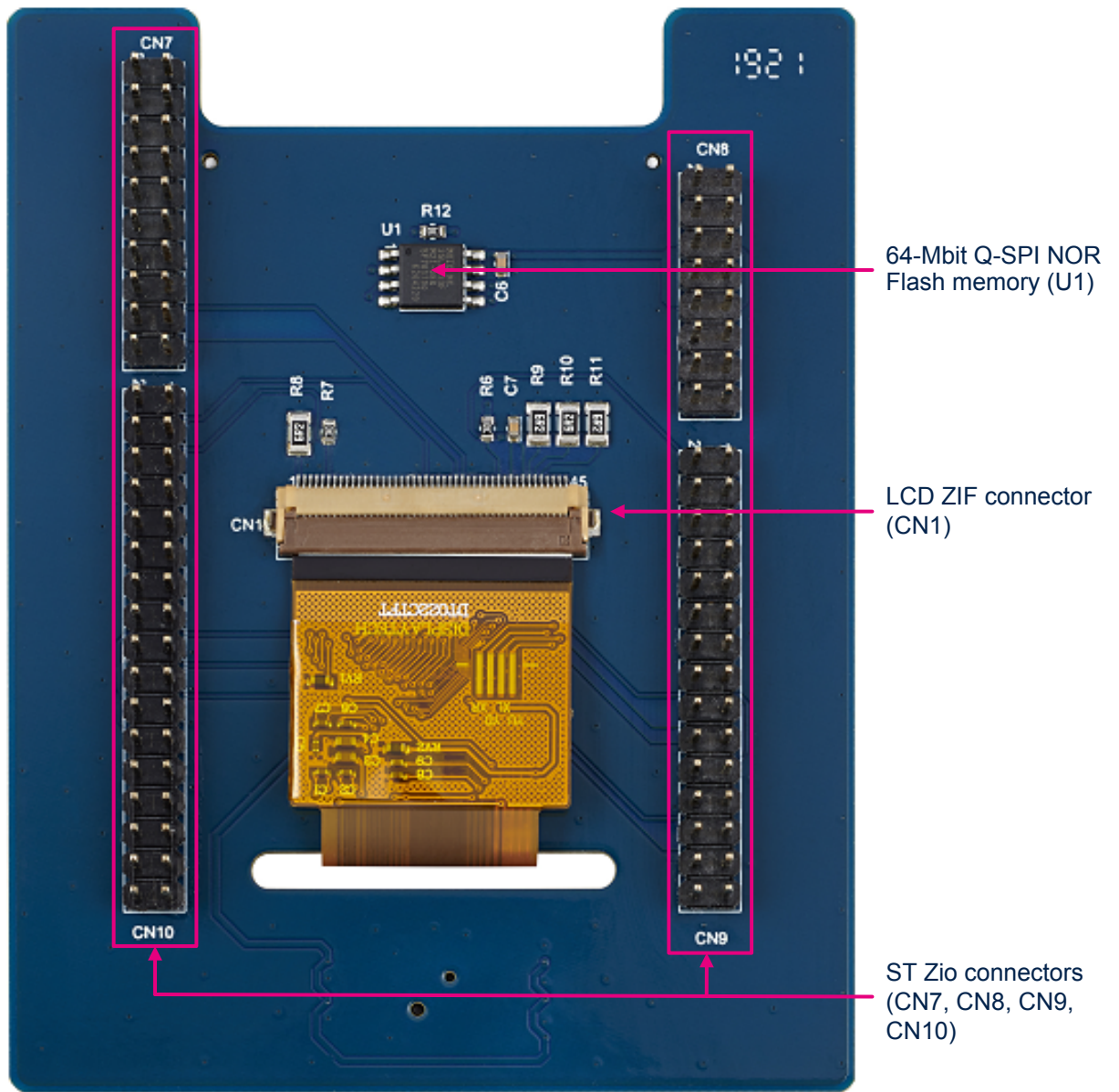
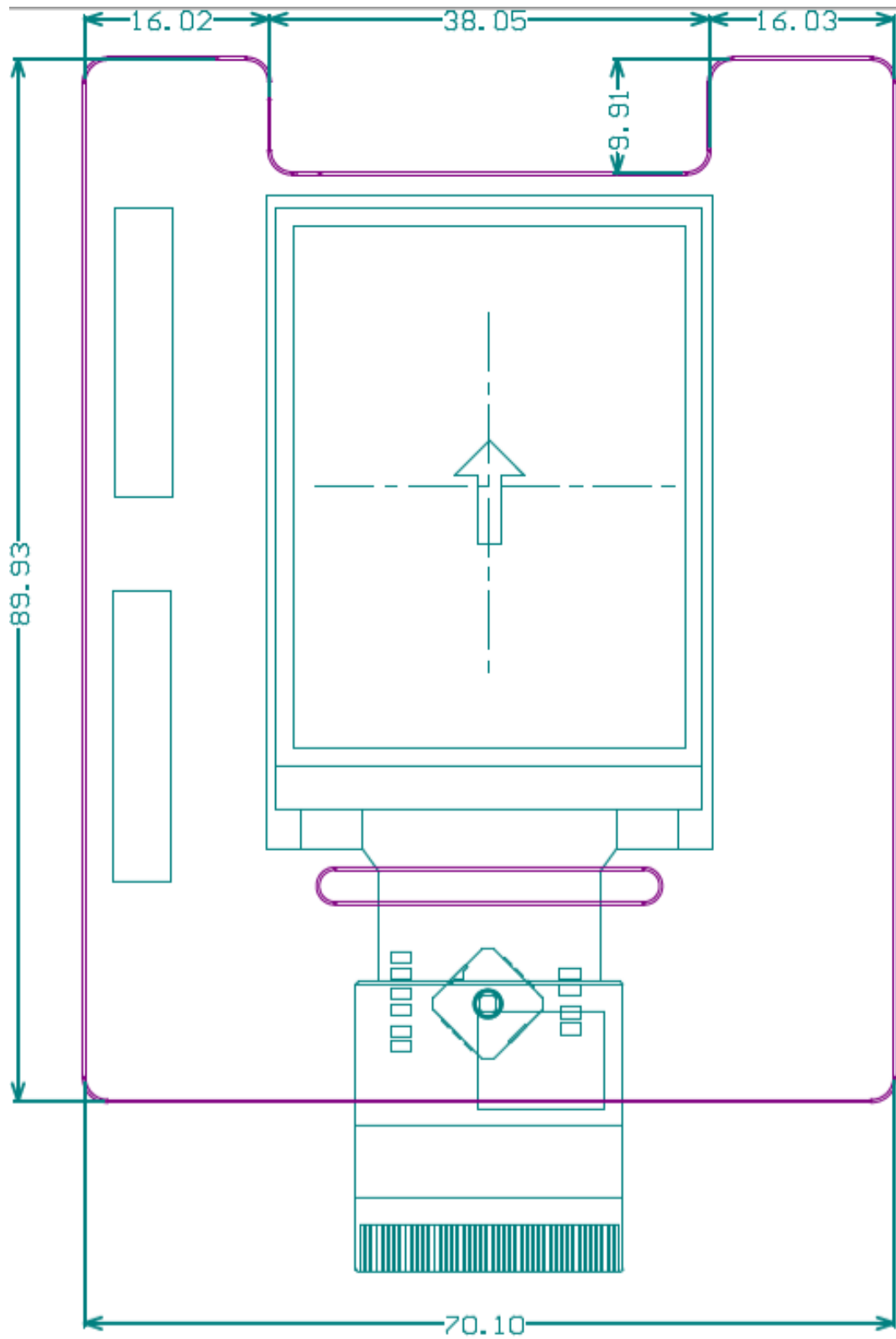


Figure 5. X-NUCLEO-GFX02Z1 mechanical drawing





## 5.1 Power supply

The X-NUCLEO-GFX02Z1 is directly powered by a 3.3 V power supply provided by the Nucleo-144 development board through pin 7 of the CN8 connector.

## 5.2 8-bit parallel interface QVGA TFT LCD (LCD1)

### 5.2.1 Description

The 8-bit parallel interface QVGA TFT LCD is connected to the 8-bit parallel interface (D0 to D7) of the STM32 device.

### 5.2.2 Operating voltage

The LCD is designed to operate only with a 3.3 V compatible interface.

### 5.2.3 I/O interface

**Table 2. I/O configuration of the LCD**

Pin number	Pin name	Signal name	STM32 GPIO	Function
1	LED_K4	-	-	Display backlight LED4 cathode
2	IM0	GND	-	System interface selection: 80 MCU 8-bit bus interface I
3	IM1	GND	-	
4	IM2	GND	-	
5	IM3	GND	-	
6	RESET	DISP_NRESET	PE11	Reset active low
7 - 20	-	-	-	Not connected
21	DB7	DISP_D7	PE10	Data bus
22	DB6	DISP_D6	PE9	
23	DB5	DISP_D5	PE8	
24	DB4	DISP_D4	PE7	
25	DB3	DISP_D3	PD1	
26	DB2	DISP_D2	PD0	
27	DB1	DISP_D1	PD15	
28	DB0	DISP_D0	PD14	
29	-	-	-	Not connected
30	-	-	-	Not connected
31	RD	DISP_NOE	PD4	Read enable
32	RS	DISP_DCX	PE4	Data or Command select
33	WR	DISP_NWE	PD5	Write enable
34	CS	DISP_NE1	PD7	Chip select
35	FMARK	DISP_TE	PE13	Tearing effect output pin to synchronize MCU on frame writing
36	VCC	3V3	-	3.3 V power supply
37	GND	GND	-	Ground
38	LED_A	3V3	-	Display backlight LED common anode
39	LED_K1	-	-	Display backlight LED1 cathode

Pin number	Pin name	Signal name	STM32 GPIO	Function
40	LED_K2	-	-	Display backlight LED2 cathode
41	LED_K3	-	-	Display backlight LED3 cathode
42	-	-	-	Not connected
43	INT	INT	PE5	Reserved for touch panel
44	I2C_SCL	I2C_SCL	PF1 <sup>(1)</sup> PF14 <sup>(2)</sup>	Reserved for touch panel
45	I2C_SDA	I2C_SDA	PF0 <sup>(1)</sup> PF15 <sup>(2)</sup>	Reserved for touch panel

1. *NUCLEO-F412ZG, NUCLEO-F413ZH, NUCLEO-F446ZE, NUCLEO-F722ZE, NUCLEO-F746ZG, NUCLEO-F756ZG, NUCLEO-F767ZI, NUCLEO-H743ZI, NUCLEO-H723ZG, NUCLEO-H753ZI, NUCLEO-L496ZG, NUCLEO-L496ZG-P, NUCLEO-L4A6ZG, NUCLEO-L4P5ZG, NUCLEO-L4R5ZI, NUCLEO-L4R5ZI-P, NUCLEO-L552ZE-Q, NUCLEO-U575ZI-Q.*
2. *NUCLEO-H745ZI-Q, NUCLEO-H755ZI-Q, NUCLEO-H7A3ZI-Q.*

## 5.3 Q-SPI NOR Flash memory (U1)

### 5.3.1 Description

The 64-Mbit Q-SPI NOR Flash memory is connected to a Q-SPI interface of the STM32 device and can be used to store graphic objects. The use of Q-SPI ensures optimum data transfer between the Flash memory and the LCD display.

### 5.3.2 Operating voltage

The NOR Flash memory is designed to operate only with a 3.3 V Q-SPI interface.

### 5.3.3 I/O interface

**Table 3. I/O configuration of the NOR Flash memory**

Pin number	Pin name	Signal name	STM32 GPIO	Function
1	CS#	QSPI_NCS	PB6 <sup>(1)</sup> PG6 <sup>(2)</sup> PA2 <sup>(3)</sup>	Chip select active high
2	SIO1	QSPI_IO1	PD12 <sup>(1) (2)</sup> PB0 <sup>(3)</sup>	Q-SPI I/O1
3	SIO2	QSPI_IO2	PE2 <sup>(1) (2)</sup> PE14 <sup>(3)</sup>	Q-SPI I/O2
4	GND	GND	-	Ground
5	SIO0	QSPI_IO0	PD11 <sup>(1) (2)</sup> PE12 <sup>(3)</sup>	Q-SPI I/O0
6	SCLK	QSPI_CLK	PB2 <sup>(1) (2)</sup> PB10 <sup>(3)</sup>	Q-SPI clock
7	SIO3	QSPI_IO3	PD13 <sup>(1) (2)</sup> PE15 <sup>(3)</sup>	Q-SPI I/O3
8	VCC	3V3	-	3.3 V power supply

1. *NUCLEO-F412ZG, NUCLEO-F413ZH, NUCLEO-F446ZE, NUCLEO-F722ZE, NUCLEO-F746ZG, NUCLEO-F756ZG, NUCLEO-F767ZI.*
2. *NUCLEO-H743ZI, NUCLEO-H723ZG, NUCLEO-H753ZI, NUCLEO-H745ZI-Q, NUCLEO-H755ZI-Q, NUCLEO-H7A3ZI-Q.*
3. *NUCLEO-L496ZG, NUCLEO-L496ZG-P, NUCLEO-L4A6ZG, NUCLEO-L4P5ZG, NUCLEO-L4R5ZI, NUCLEO-L4R5ZI-P, NUCLEO-L552ZE-Q, NUCLEO-U575ZI-Q.*

## 5.4 Joystick (B1)

### 5.4.1 Description

The joystick (B1) allows the navigation within the menu displayed on the LCD.

### 5.4.2 I/O interface

**Table 4. I/O configuration of the joystick**

Pin number	Pin name	Signal name	STM32 GPIO	Function
1	LEFT	KEY_LEFT	PE3	Joystick left direction (active low)
2	CENTER	KEY_CENTER	PA0	Joystick center (active low)
3	DOWN	KEY_DOWN	PF8	Joystick down direction (active low)
4	UP	KEY_UP	PF9	Joystick up direction (active low)
5	COMMON	GND	-	Common connected to ground
6	RIGHT	KEY_RIGHT	PF7	Joystick right direction (active low)

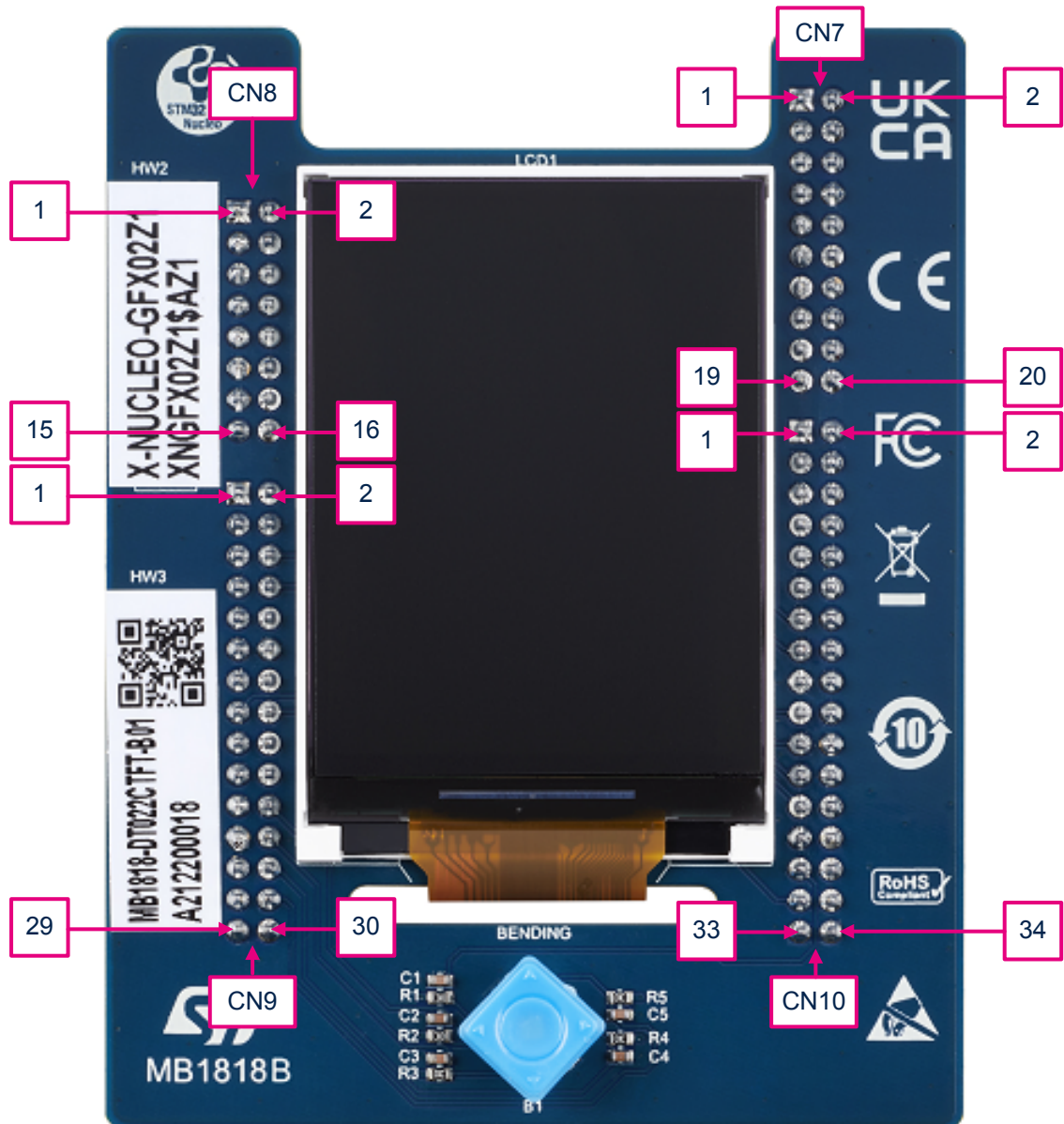
## 5.5 Zio connectors (CN7, CN8, CN9 and CN10)

### 5.5.1 Description

The Zio connectors allow the X-NUCLEO-GFX02Z1 connection to a standard Nucleo-144 development board.

### 5.5.2 I/O interface

Figure 6. Zio connectors pinout



**Table 5. I/O configuration of Zio connector CN7**

Pin number	Pin name	Signal name	STM32 GPIO	Function
1 - 7	-	-	-	Not connected
8	GND	-	-	Ground
9 - 15	-	-	-	Not connected
16	DB0	DISP_D0	PD14	Data bus
17	-	-	-	Not connected
18	DB1	DISP_D1	PD15	Data bus
19 – 20	-	-	-	Not connected

**Table 6. I/O configuration of Zio connector CN8**

Pin number	Pin name	Signal name	STM32 GPIO	Function
1 - 6	-	-	-	Not connected
7	VCC	3V3	-	3.3 V power supply
8 - 10	-	-	-	Not connected
11	GND	-	-	Ground
12	-	-	-	Not connected
13	GND	-	-	Ground
14-16	-	-	-	Not connected

**Table 7. I/O configuration of Zio connector CN9**

Pin number	Pin name	Signal name	STM32 GPIO	Function
1	-	-	-	Not connected
2	CS	DISP_NE1	PD7	Chip select
3 - 5	-	-	-	Not connected
6	WR	DISP_NWE	PD5	Write enable
7	-	-	-	Not connected
8	RD	DISP_NOE	PD4	Read enable
9 - 11	-	-	-	Not connected
12	GND	-	-	Ground
13 - 14	-	-	-	Not connected
15	DB6	DISP_D6	PE9	Data bus
16	RS	DISP_DCX	PE4	Data or command select
17	-	-	-	Not connected
18	INT	INT	PE5	Reserved for touch panel
19	I2C_SCL	I2C_SCL	PF1 <sup>(1)</sup> PF14 <sup>(2)</sup>	Reserved for touch panel
20	-	-	-	Not connected
21	I2C_SDA	I2C_SDA	PF0 <sup>(1)</sup> PF15 <sup>(2)</sup>	Reserved for touch panel
22	LEFT	KEY_LEFT	PE3	Joystick left direction (active low)
23	GND	-	-	Ground
24	DOWN	KEY_DOWN	PF8	Joystick down direction (active low)
25	DB2	DISP_D2	PD0	Data bus
26	RIGHT	KEY_RIGHT	PF7	Joystick right direction (active low)
27	DB3	DISP_D3	PD1	Data bus
28	UP	KEY_UP	PF9	Joystick up direction (active low)
29 - 30	-	-	-	Not connected

1. *NUCLEO-F412ZG, NUCLEO-F413ZH, NUCLEO-F446ZE, NUCLEO-F722ZE, NUCLEO-F746ZG, NUCLEO-F756ZG, NUCLEO-F767ZI, NUCLEO-H743ZI, NUCLEO-H723ZG, NUCLEO-H753ZI, NUCLEO-L496ZG, NUCLEO-L496ZG-P, NUCLEO-L4A6ZG, NUCLEO-L4P5ZG, NUCLEO-L4R5ZI, NUCLEO-L4R5ZI-P, NUCLEO-L552ZE-Q, NUCLEO-U575ZI-Q.*
2. *NUCLEO-H745ZI-Q, NUCLEO-H755ZI-Q, NUCLEO-H7A3ZI-Q.*

**Table 8. I/O configuration of Zio connector CN10**

Pin number	Pin name	Signal name	STM32 GPIO	Function
1-3	-	-	-	Not connected
4	DB6	DISP_D6	PE9	Data bus
5	GND	-	-	Ground
6	RESET	DISP_NRESET	PE11	Reset active low
7-9	-	-	-	Not connected
10	FMARK	DISP_TE	PE13	Tearing effect output pin to synchronize MCU on frame writing
11 - 12	-	-	-	Not connected
13	CS#	QSPI_NCS	PB6 <sup>(1)</sup> PG6 <sup>(2)</sup> PA2 <sup>(3)</sup>	Chip select active high
14	-	-	-	Not connected
15	SCLK	QSPI_CLK	PB2 <sup>(1) (2)</sup> PB10 <sup>(3)</sup>	Q-SPI clock
16	-	-	-	Not connected
17	GND	-	-	Ground
18	DB5	DISP_D5	PE8	Data bus
19	SIO3	QSPI_IO3	PD13 <sup>(1) (2)</sup> PE15 <sup>(3)</sup>	Q-SPI I/O3
20	DB4	DISP_D4	PE7	Data bus
21	SIO1	QSPI_IO1	PD12 <sup>(1) (2)</sup> PB0 <sup>(3)</sup>	Q-SPI I/O1
22	GND	-	-	Ground
23	SIO0	QSPI_IO0	PD11 <sup>(1) (2)</sup> PE12 <sup>(3)</sup>	Q-SPI I/O0
24	DB7	DISP_D7	PE10	Data bus
25	SIO2	QSPI_IO2	PE2 <sup>(1) (2)</sup> PE14 <sup>(3)</sup>	Q-SPI I/O2
26	-	-	-	Not connected
27	GND	-	-	Ground
28	-	-	-	Not connected
29	CENTER	KEY_CENTER	PA0	Joystick center (active low)
30 - 34	-	-	-	Not connected

1. *NUCLEO-F412ZG, NUCLEO-F413ZH, NUCLEO-F446ZE, NUCLEO-F722ZE, NUCLEO-F746ZG, NUCLEO-F756ZG, NUCLEO-F767ZI.*
2. *NUCLEO-H743ZI, NUCLEO-H723ZG, NUCLEO-H753ZI, NUCLEO-H745ZI-Q, NUCLEO-H755ZI-Q, NUCLEO-H7A3ZI-Q.*
3. *NUCLEO-L496ZG, NUCLEO-L496ZG-P, NUCLEO-L4A6ZG, NUCLEO-L4P5ZG, NUCLEO-L4R5ZI, NUCLEO-L4R5ZI-P, NUCLEO-L552ZE-Q, NUCLEO-U575ZI-Q.*

## 6 Product information

### 6.1 Product marking

The stickers located on the top or bottom side of the PCB provide product information:

- Product order code and product identification for the first sticker
- Board reference with revision, and serial number for the second sticker

On the first sticker, the first line provides the product order code, and the second line the product identification.

On the second sticker, the first line has the following format: "MBxxx-Variant-yyz", where "MBxxx" is the board reference, "Variant" (optional) identifies the mounting variant when several exist, "y" is the PCB revision and "zz" is the assembly revision, for example B01. The second line shows the board serial number used for traceability.

Evaluation tools marked as "ES" or "E" are not yet qualified and therefore not ready to be used as reference design or in production. Any consequences deriving from such usage will not be at ST charge. In no event, ST will be liable for any customer usage of these engineering sample tools as reference designs or in production.

"E" or "ES" marking location is next to the evaluation tool ordering part number that is stuck or silk-screen printed on the board.

### 6.2 X-NUCLEO-GFX02Z1 product history

#### 6.2.1 Product identification XNGFX02Z1\$AZ1

This product identification is based on board MB1818-DT022CTFT-B01. The LCD used in this product is DT022CTFT with driver IC ILI9341V.

##### Product limitations

No limitation identified for this product identification.

#### 6.2.2 Product identification XNGFX02Z1\$AZ2

This product identification is based on board MB1818-TCXD022IB5-B01. The LCD used in this product is TCXD022IBLON-5 with driver IC ST7789V.

##### Product limitations

No limitation identified for this product identification.

### 6.3 Board revision history

#### 6.3.1 Board MB1818 revision B-01

The revision B-01 is the initial release of board MB1818.

##### Board limitations

No limitation identified for this board revision.



## 7 Federal Communications Commission (FCC) and ISED Canada Compliance Statements

### 7.1 FCC Compliance Statement

#### Part 15.19

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

#### Part 15.21

Any changes or modifications to this equipment not expressly approved by STMicroelectronics may cause harmful interference and void the user's authority to operate this equipment.

#### Part 15.105

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instruction, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception which can be determined by turning the equipment off and on, the user is encouraged to try to correct interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

*Note:* Use only shielded cables.

#### Responsible party (in the USA)

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### 7.2 ISED Compliance Statement

ISED Canada ICES-003 Compliance Label: *CAN ICES-3 (B) / NMB-3 (B)*.

Étiquette de conformité à la NMB-003 d'ISDE Canada: *CAN ICES-3 (B) / NMB-3 (B)*.

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## 8 CE conformity

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### 8.1 Warning

#### **EN 55032 / CISPR32 (2012) Class B product**

Warning: this device is compliant with Class B of EN55032 / CISPR32. In a residential environment, this equipment may cause radio interference.

Avertissement : cet équipement est conforme à la Classe B de la EN55032 / CISPR 32. Dans un environnement résidentiel, cet équipement peut créer des interférences radio.

## Revision history

**Table 9. Document revision history**

Date	Revision	Changes
9-Sep-2021	1	Initial release.
10-Nov-2021	2	Updated Product identification XNGFX02Z1\$AZ1 and added Product identification XNGFX02Z1\$AZ2.

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